# 3rd Conference on Banking Development, Stability, and Sustainability

Conference on Banking Development, Stability and Sustainability

Carlos Arena, R3

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#### In the beginning...

#### Cryptocurrency

#### **Bitcoin: A Peer-to-Peer Electronic Cash System**

Satoshi Nakamoto satoshin@gmx.com www.bitcoin.org

#### Blockchain

Abstract. A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing



#### **Proof-of-work**

#### Mining

#### 1. Byzantine General Problem



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#### 1. Byzantine General Problem



#### 2. Double Spend



#### Blockchain = Source of Truth

# 1) Byzantine General Problem



# 2) Double Spend









# The Significant Evolutionary Step of DLT.



Before the Internet

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After Shared Ledgers

CBDSS - Private and Confidential.

# Application of DLT to Finance What makes cash interesting?

### What makes cash interesting?

- It's a building block for many (most?) financial applications
- It's fungible
- It can be exchanged it for other assets
- It can be used to make promises
- It can be settled now or in the future (gross vs. deferred net settlement)

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### A Simple Example

Alice owes Bob \$7, but doesn't want to pay yet (might need \$5 for something more urgent later)



Bob owes Alice \$8, but doesn't want to pay yet (might need \$6 for something more urgent later)

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# A Simple Example



Bob owes Alice \$8, but doesn't want to pay yet (might need \$6 for something more urgent later)

1.5

# A Simple Example

We can't just create a transaction with both payments because in other scenarios the balances may not be sufficient (e.g. if the starting balances were both \$5), and we can't pay using states that we don't yet have



#### A Simple Example Resolved



Net settlement of \$1 will leave both happy

#### A More Tricky Example



#### A More Tricky Example Resolved



#### A More Tricky Example Resolved



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#### 4 Party Example



#### 4 Party Example Resolved



#### 4 Party Example Resolved



#### 4 Party Example Resolved



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#### Real World Complexities



• Graph changes over time

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#### Real World Complexities



#### Real World Complexities



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#### Initial Requirements

- Any node may start the netting process
- Trigger may be time-based or needs-based
- Participation is optional
- Each node chooses how much liquidity it will offer towards netting operations

### Challenges

- We don't want to reveal everyone's unsettled payments (confidential identities)
- We need fast convergence
- We can't "stop the world"
- No matter what happens, we must never be left in an incomplete state!

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# Why Corda?

- Corda flows are incredibly powerful building blocks
- Distributed atomic transactions enable solutions to very complex problems



#### **Project Jasper: Domestic Interbank Payments Settlement**

# Thank you.

Carlos Arena Director, Business Development 1-917-861-7449 carlos.arena@r3.com www.r3.com www.corda.net

